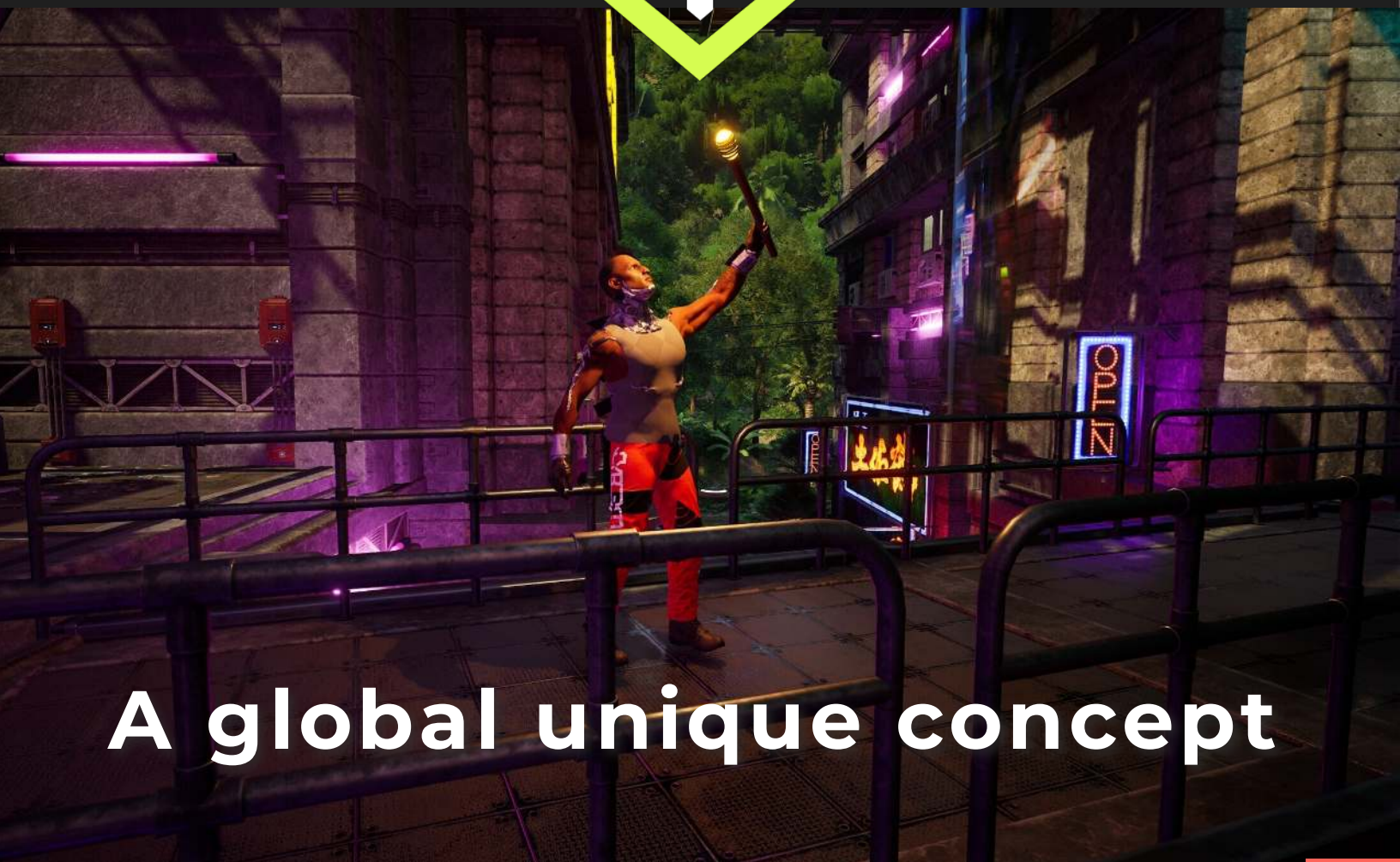Nicolas Choukroun

METAVERSE

METAISYAND™

A global unique concept

What People Think a Metaverse is?

- Virtual Reality?
- A gigantic Shopping mall?
- Millions of people interacting with each other in a VR experience?
- A better way to sell products?
- Replace FB, Twitter, Tiktok? or Internet?

Not my vision

- VR: make you **motion sick** it is technically limited, and already exist for 10+ years
- Online shopping: is **more convenient with web2**, and reality outperforms VR. Amazon is optimal.
- Millions of people: is **not possible technically.** That is Meta vision, and it failed already.
- Too many social networks, the market is saturated. People have already **too many choices** to show their ego, and their cat's pictures online.

Metaverse is a new type of entertainment product.

- All the preconceptions about Metaverses are **already existing** technologies, and are **nothing new**.
- Metaverses **must answer to a problem** that is not solved by others.
- Brands are trying to sell their already existing products by rebranding them to Metaverse, but in reality, **a Metaverse needs to create its own market with a totally new concept.**

Meanwhile

There is a huge societal problem.

Here are some visible signs

The social networks are losing their populartity

The social networks growth is slowing down considerably. Showing signs of saturation.

US Social Network User Growth, by Platform, 2020 & 2021
% change

	2020	2021
TikTok	87.1%	18.3%
Reddit*	25.9%	14.4%
Pinterest	7.8%	3.1%
LinkedIn**	6.2%	4.2%
Instagram	6.2%	3.7%
Snapchat***	4.0%	2.6%
Twitter	4.0%	0.2%
Facebook	3.3%	0.8%

Note: internet users of any age who access their account via any device at least once per month; *logged-in users; **internet users 18+ who access their LinkedIn account via any device at least once per month; **mobile phone users of any age who access their Snapchat account via mobile phone app at least once per month
Source: eMarketer, April 2021

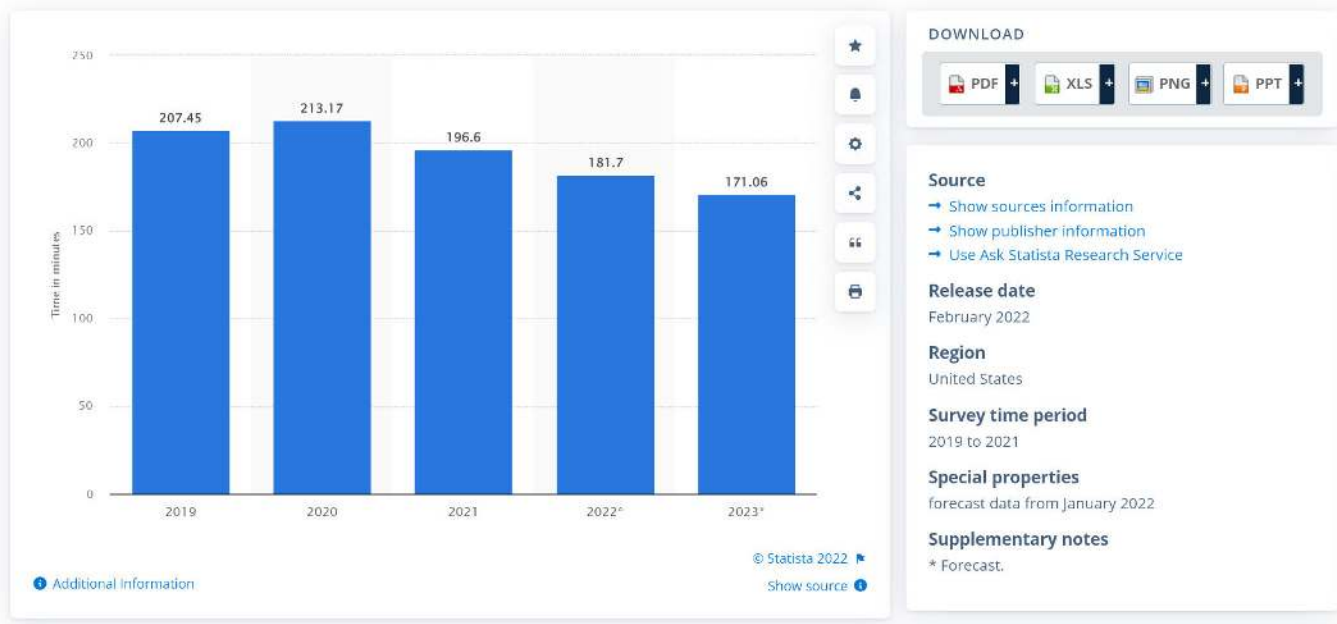266084   eMarketer | InsiderIntelligence.com

In the US, less people are watching TV

The time spent watching TV in the US is decreasing.

Media › TV, Video & Film

PREMIUM

Average daily time spent watching TV in the United States from 2019 to 2023
(in minutes)

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Release date
February 2022

Region
United States

Survey time period
2019 to 2021

Special properties
forecast data from January 2022

Supplementary notes
* Forecast.

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Additional Information

Show source

The number of people under psycho medication is growing

In 20 years, the number of people taking psycho drugs has almost doubled. 41% of the US adults are receiving metal health treatment.

Number of U.S. adults who received mental health treatment or counseling in the past year from 2002 to 2020

(in millions)
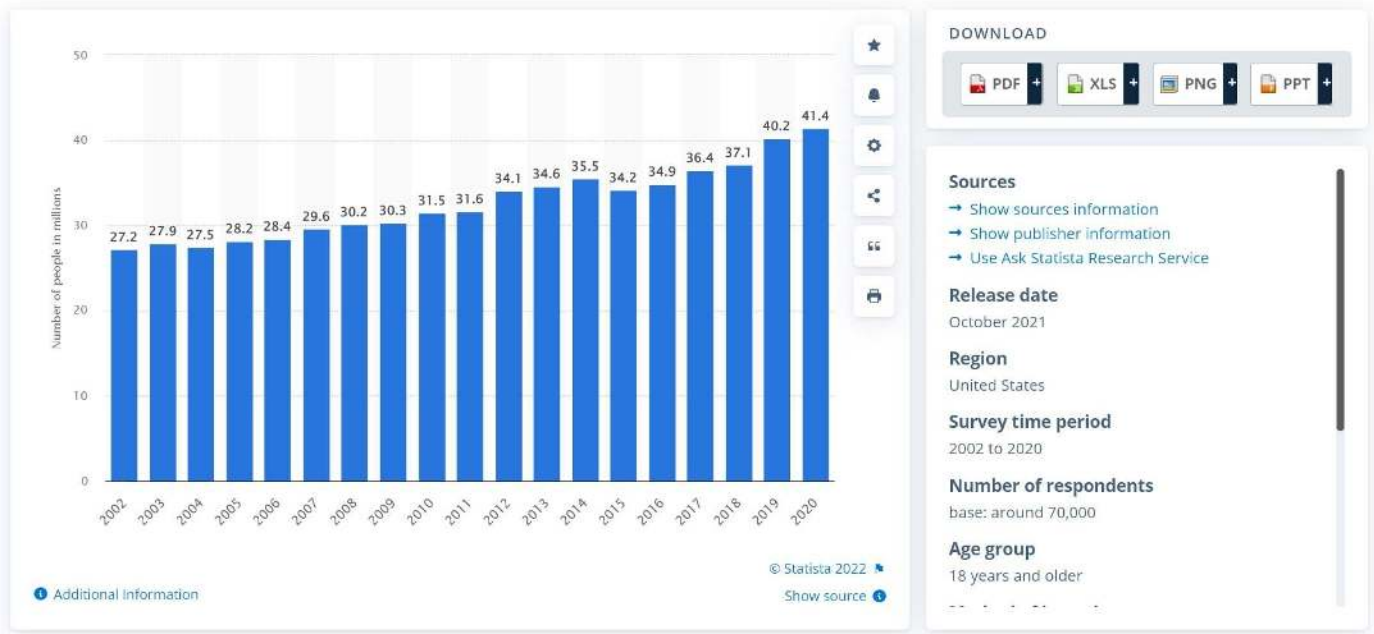
The number of crimes is exploding

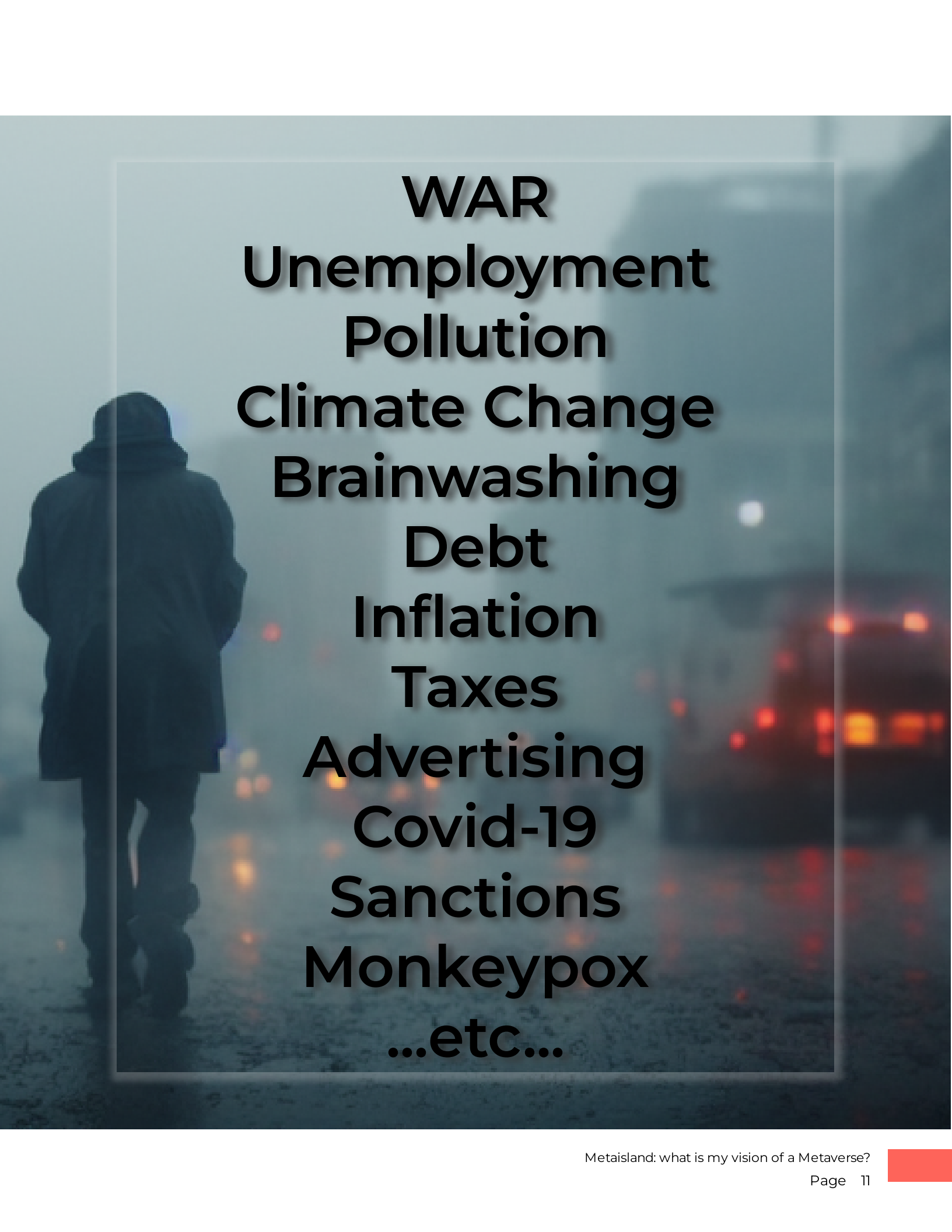In 10 years, the number of crimes has almost doubled.
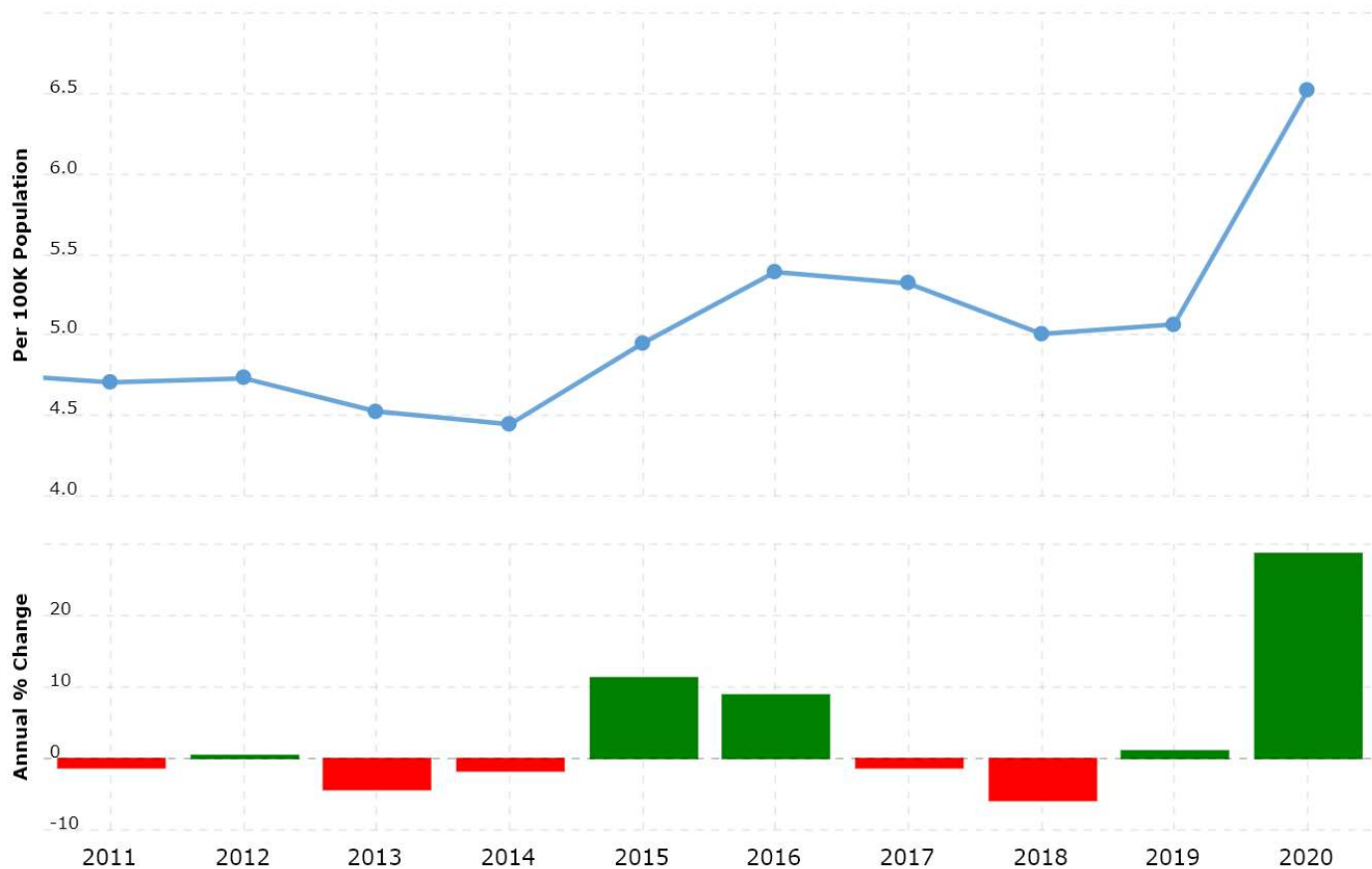
The question is WHY?

Because the reality sucks!
(for most people)

WAR
Unemployment
Pollution
Climate Change
Brainwashing
Debt
Inflation
Taxes
Advertising
Covid-19
Sanctions
Monkeypox
...etc...

And there is NO ESCAPE from reality!

No election change anything, it is getting worse every year.

Introducing

metaisland.gg

A real Metaverse

- With its **stunning visuals,** Metaisland is standing out of all the other VR based Metaverses.
- Metaisland is a **virtual world**, with its **own rules**, its **own crypto economy**, its **own social system**, its **own government**. It is a **virtual country**, living in a **virtual space**. "Everything" that sounds impossible in the real world can **be achieved in Metaisland**.

Decentralized

- Each island is a small business and is limited to 1000 people. Having millions of users would be so **fragmented** that **no one from outside the metaverse** could exercise pressure to censor or ban a particular individual.
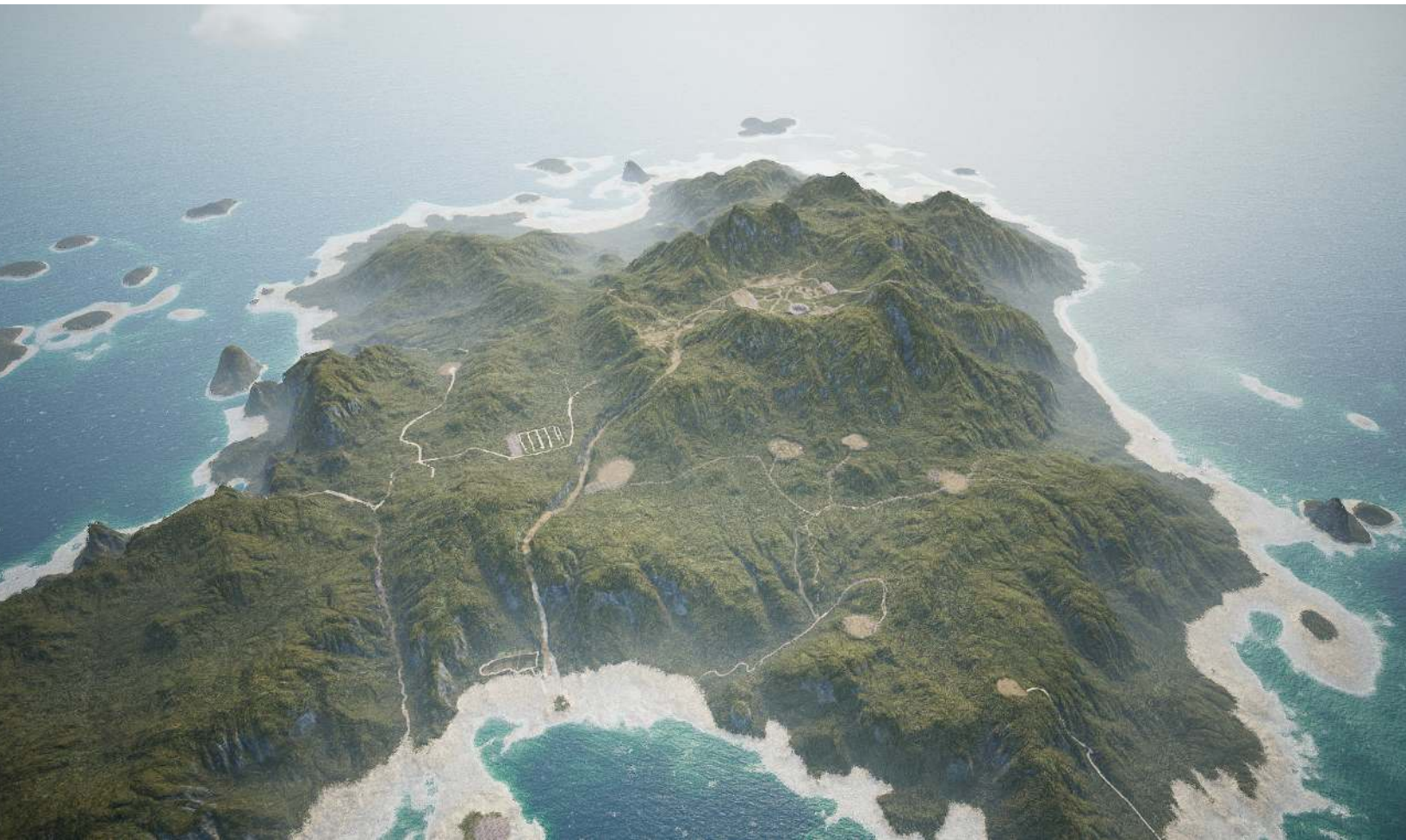
A Unique fun concept

- Metaisland is not a game, it does not have a linear storyline. It is a **sandbox** where people are governed by a set of rules, but they are free to do what they want, using the crypto **economy** and **a social system.**.
- Metaisland **is a new entertainment product that is a fun experience**.

Tailored for Crypto

- Unlike the Metaverses from Google, Meta etc..., Metaisland is built around the most known crypto protocols ETH, Polygon etc.., Metaisland is **cross blockchain** and **multi chain**. It is offering 3D and 2D NFTs that have a specific usability, unlocking features, as well as DEFI opportunities like **staking** and **play2earn**.

Crypto Innovation

- Not Only Metaisland is supporting, Defi, NFT, Blockchain but it does it in an innovative way. For instance, **staking is made by renting a shop**. It is so much easier to understand for regular people!
- Imagine explaining to your friends (who knows nothing about Crypto) **how mining works**! With Metaisland it is just a mining rig located in the Island

2D NFTs Usability

- Our 7 **NFTs factions** are all existing in the Island, **have a compound, and history, leaders and specific features**. For example if you want to stay long time under the water, you will need to wear an Aquamen NFT...

3d NFTs RPG features

- Our 3D NFTs have **RPG characteristics** like force, speed, charisma, life, max level, min level etc... People can **purchase or rent them**. No need to be rich to use our NFTs in the Metaverse. You can even buy them with cash.
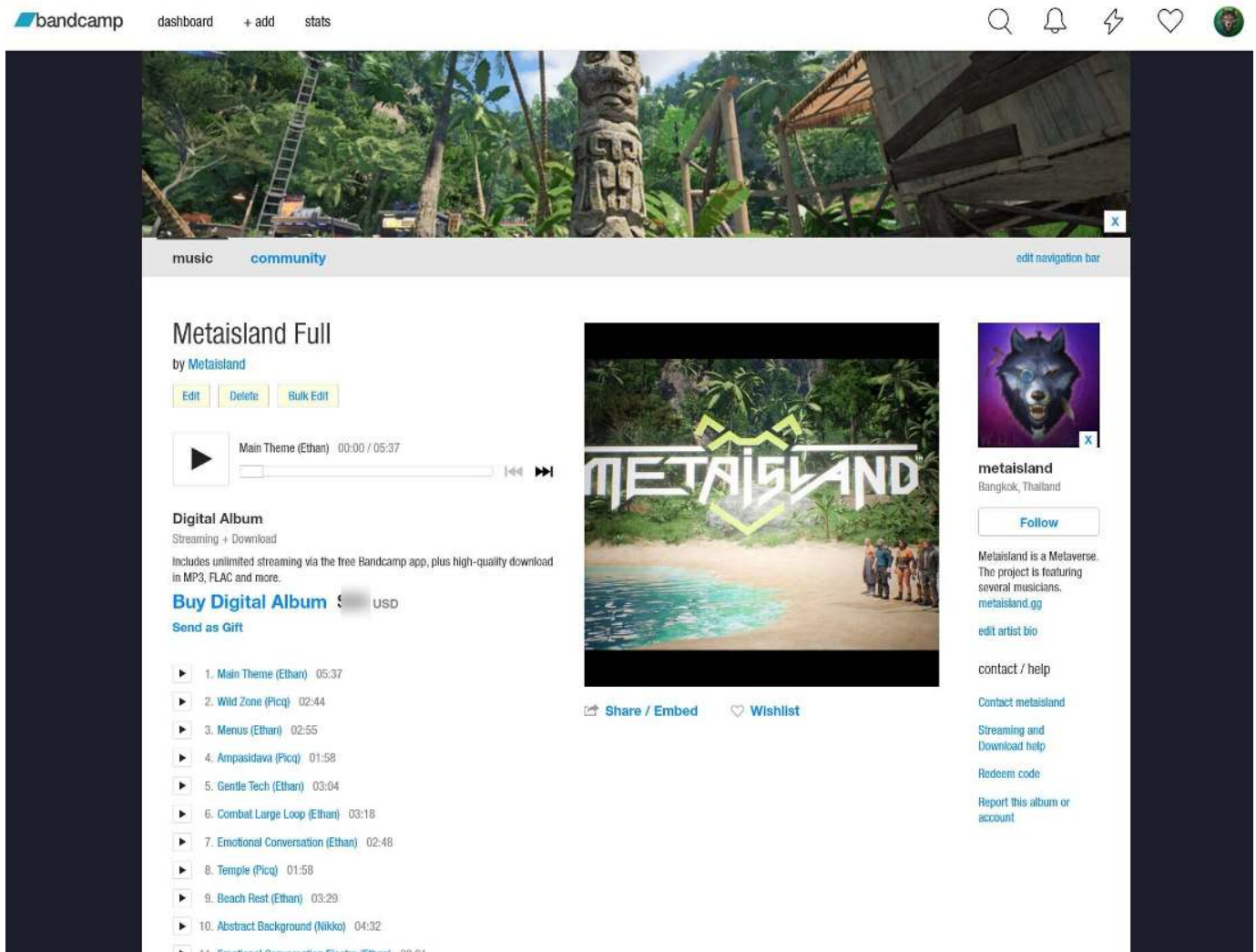
A true Franchise

In order to share our vison, we are **writing the story** with each of the faction creation, the background of the island and so on. This way we are not only creating an application but also we are building a **whole franchise** that can be used for movies, series etc...
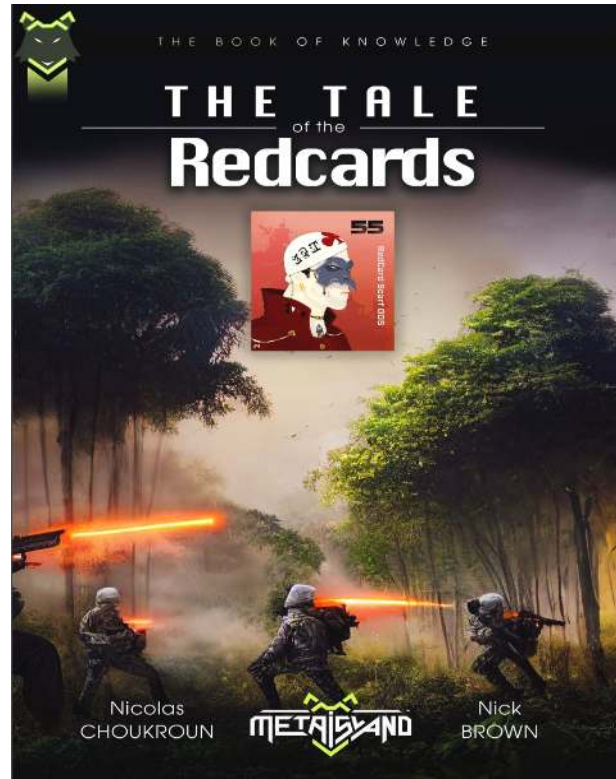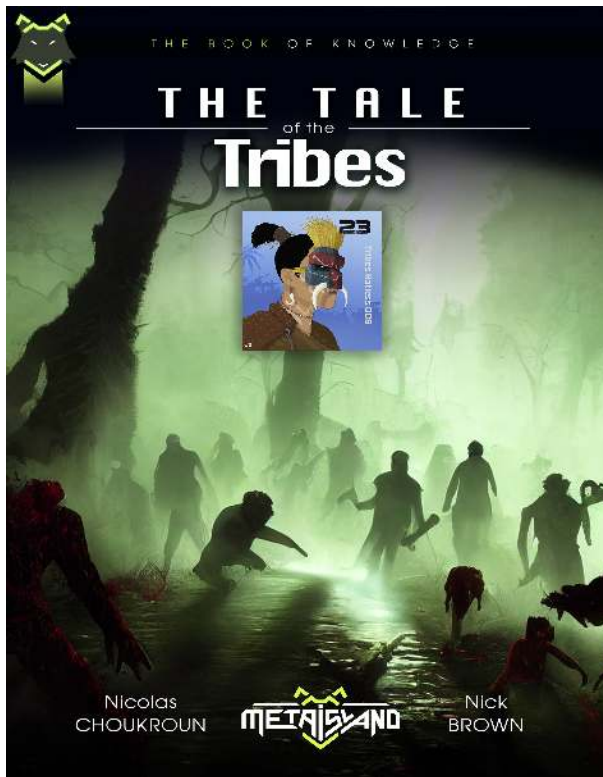
An Artistic Creation

With hours of **original orchestra that can compete with Halo or Assassin Creed,** stunning graphics and storyline, Metaisland is also an **artistic creation**.

A real world simulation

Weather, ocean, underwater, thunderstorms, day and night cycle, hunger, thirst. Metaisland is a **believable world simulation**, with an economy, a social system, and a photorealistic environment!

Mutants bad guys

A Metaverse would be boring if there was no goals and no **bad guys**. Keeping the island safe and well is what the players needs to do. **Protecting their environment** and their lifestyle against the mutants that are surrounding them...

Cyberpunk Tropical

Everyone l**oves tropics**, everyone **loves cyberpunk**, these 2 styles together are exactly where the people want to be if they go outside their reality...

Experienced Devs

Metaisland created by **veterans developers** with 30+ of experience in the game industry and working on crypto projects since 2016
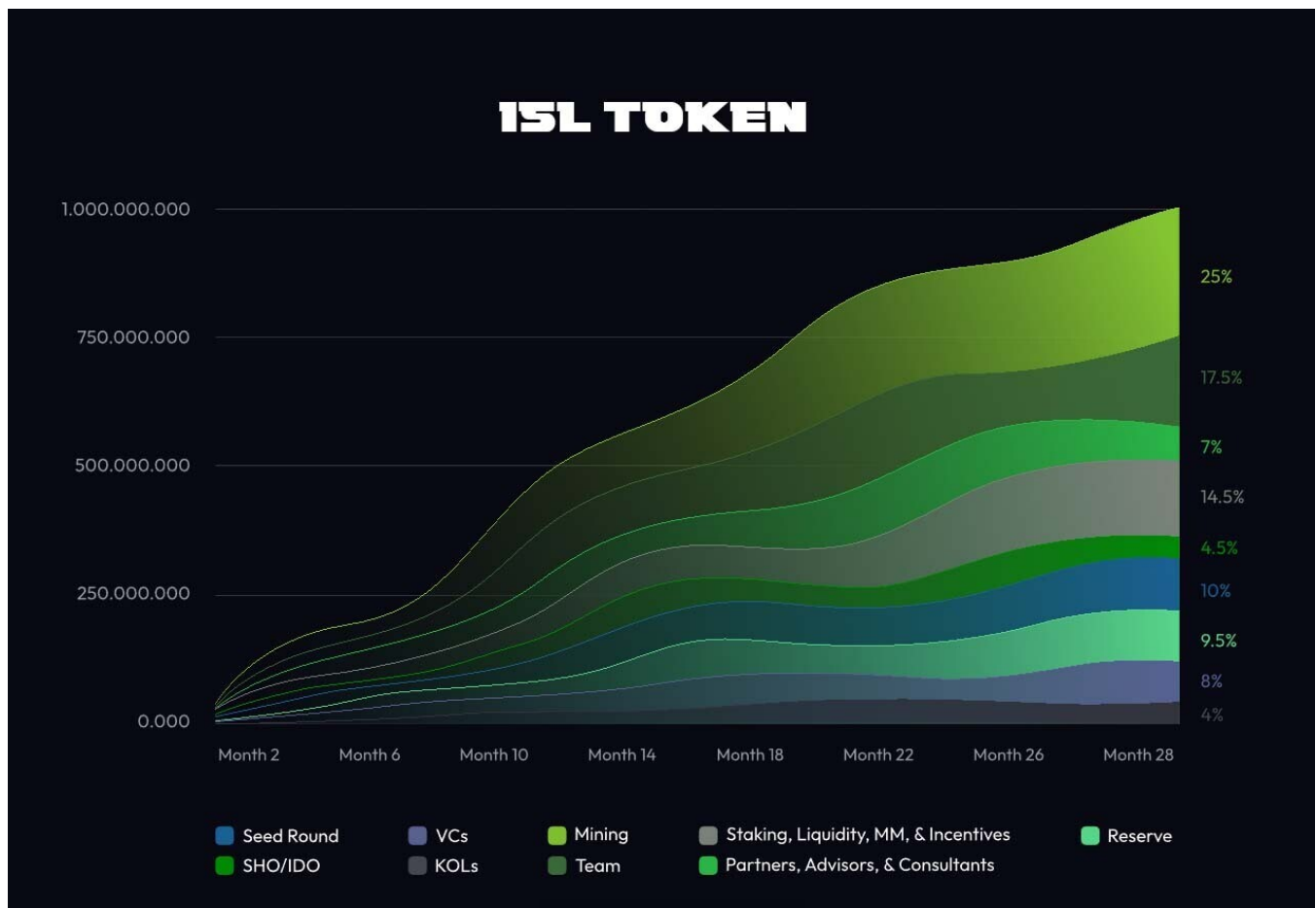We have great partners who are supporting us like **SL2.capital, NEO blockchain and Daomaker.**
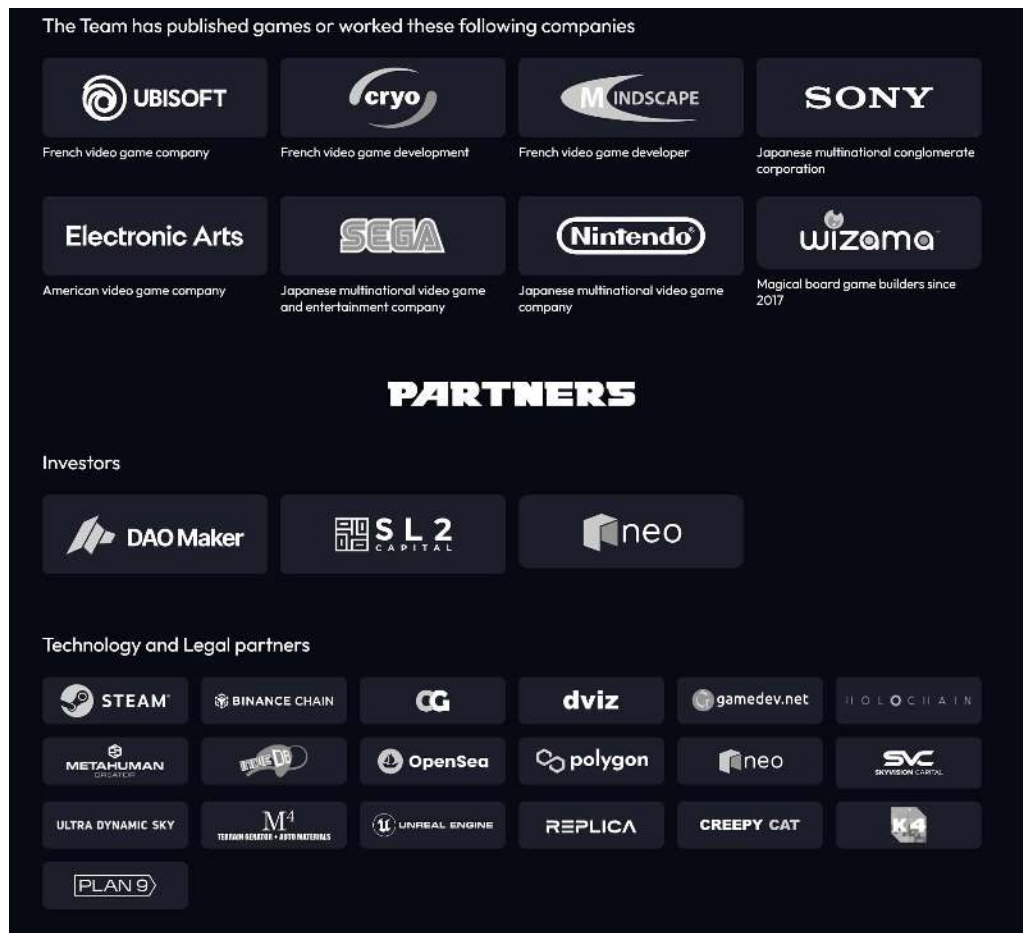
Our Token

Our ISL token is the fluel that empowers our Metaverse, without ISL there is no crypto economy possible and therefore the Metaverse cannot work.

As soon as the market recovers, we are ready to go to market in 3 weeks!

Metaisland is a unique investment opportinity.

- Metaisland propose its own unique vision of what a metaverse is: a **new type of entertainment product**.

- Metaisland proposes a wide range of Defi solutions from staking to play-to-earn and is **crypto oriented**.

- Metaisland is offering through its economy, social system and its simulated environment, a **new type of society** that is virtual, but feels real: it is a **virtual world simulation** with a **true unique theme and story.**

- Metaisland is a franchise that r**eaches outside of the gaming or crypto space**, it aims to become global with its books, comics, music etc...

We need you.

Join our investors: **Daomaker, SI2.capital** and **NEO chain**, and let's make this project **the Metaverse** that people are waiting for.

Join us, embark in this project!

https://metaisland.gg

Telegram: @TheWolfWOK