

# METAISLAND: A NEXT-GENERATION AAA METAVERSE EXPERIENCE

White Paper

Version 2.0

April 2025

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## Abstract

Metalsland is a revolutionary AAA metaverse project that blends cutting-edge gaming with blockchain technology. Developed by a team of industry veterans from Ubisoft, EA, and other leading studios, Metalsland offers a photorealistic, open-world multiplayer experience with deep Web3 integration.

This white paper outlines Metalsland's vision, gameplay mechanics, tokenomics, and market potential, positioning it as a pioneer in the GameFi sector.

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## 1. Introduction

### 1.1 The Vision

Metalsland is designed to bridge the gap between traditional gaming and decentralized finance (DeFi), creating an immersive, sustainable, and economically rewarding virtual world.

### 1.2 The Team

The project is led by **Nicolas Choukroun** and **Laurent Cluzel**, alongside a team of ten seasoned professionals with decades of experience in gaming and blockchain. Key members include:

- **Nicolas Choukroun** (Video game developer and author of 5 titles, including *Aliens*, which featured on the front cover of *PC Gamer*.)
- **Serge Hascouet** (Creative Director, Ubisoft – *Assassin's Creed*, *Watch Dogs*)
- **Laurent Cluzel** (Artistic Director, Ubisoft – EA, Fox, SEGA)
- Experts in **Unreal Engine 5, Web3, DeFi, and NFT ecosystems**

Collectively, the team has sold **billions of games**, ensuring Metalsland's high production value and market viability.

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## 2. Metalsland: Core Features

## 2.1 Gameplay & World Design

- **Photorealistic Open World:** A stunning tropical island with dynamic weather, day-night cycles, and interactive environments.
- **Multiplayer Scale:** Supports **1,000 players per island**, with a franchise system enabling unlimited scalability.
- **Combat & Exploration:** Inspired by *Assassin's Creed*, featuring **parkour, stealth, and RPG mechanics** (Dungeons & Dragons-style progression).
- **Procedural Content:** Endless replayability with procedurally generated quests, loot, and events.

## 2.2 Social & Economic Systems

- **Rewarding Participation:** Players earn through skill-based rankings, challenges, and social contributions.
- **Non-Toxic Environment:** Encourages teamwork and positive interactions.
- **NFT Integration:**
  - **70,000+ unique trading cards** (ERC-721/ERC-1155).
  - **Weapons, skins, and items** with time-based enhancements.
  - **NFT Rental:** Players can lease assets for passive income.

## 2.3 Blockchain & Tokenomics

### \$ISL Token (ERC-20)

- **Total Supply:** 1 billion (capped).
- **Use Cases:**
  - In-game purchases (food, skins, weapons).
  - Staking & governance.
  - NFT marketplace transactions.
  - Buyback & burn mechanisms.

### \$WOK (Stablecoin)

- Pegged to in-game economy (e.g., a beer always costs **30 WOK**).
- Initially centralized, transitioning to a **public MIT-licensed stablecoin**.

### 3. Challenges & Play-to-Earn (P2E) Mechanics

- **Free-to-Play with Rewards:** Players complete challenges (combat, exploration) to earn **\$ISL tokens** before official exchange listings.
  - **Sustainable P2E Model:** Unlike short-lived competitors (e.g., Axie Infinity), Metalsland avoids hyperinflation via:
    - **Subscription model** (monthly passes).
    - **NFT scarcity & utility.**
    - **Balanced token sinks** (burning, staking).
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### 4. Market Opportunity

#### 4.1 Gaming Industry Potential

- **3 billion gamers worldwide** (Statista, 2024).
- **GameFi market cap:** \$36B+ (Axie Infinity's valuation in 6 months).

#### 4.2 Crypto Adoption Through Gaming

- **Only ~1M active Bitcoin traders** vs. **billions of gamers.**
- Metalsland introduces crypto to mainstream audiences via **fun, intuitive gameplay.**

#### 4.3 Revenue Streams

- **Pay-to-Play Subscriptions**
  - **NFT Sales & Rentals**
  - **Merchandising & In-Game Purchases**
  - **DeFi Integrations (Staking, Governance)**
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### 5. Go-To-Market Strategy

#### 5.1 Phased Launch

1. **Community Building:** Airdrops, NFT giveaways, and influencer partnerships.
2. **Token Launch:** \$ISL distribution via challenges and staking.
3. **Full Game Release:** Subscription-based access with Web2/Web3 compatibility.

## 5.2 Competitive Edge

- **No AAA blockchain game exists** at Metalsland's scale.
- **Long-term focus** (3+ years in development) vs. "quick cash-grab" competitors.

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## 6. Conclusion

Metalsland is positioned to **revolutionize GameFi** by combining:

- ✓ **AAA gaming quality** (Ubisoft/EA veterans).
- ✓ **Sustainable tokenomics** (dual-currency system).
- ✓ **Mass-market appeal** (3B+ gamers).

As blockchain gaming evolves, Metalsland stands at the forefront—a **metaverse built to last**.

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## Join the Metalsland Revolution

### Website:

<https://Metalsland.gg>

<https://blog.Metalsland.gg>

<https://portal.Metalsland.gg>

<https://store.steampowered.com/app/1782180/Metaisland/>

### Community:

X: <https://twitter.com/TheMetaisland>

Telegram: [https://t.me/metaisland\\_gg](https://t.me/metaisland_gg)

### Contact: [business@metaisland.gg](mailto:business@metaisland.gg)

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